

Just Add Half a Scam

As an art thief, you'll need to be a master of adaptation. Here are some situations you may find yourself in. Just add half a scam to each of these situations and you'll find the key to improving as an art thief. No secret *ring* is required in *arming* you to decipher the handbook, though the *ream* of rules may make you *scream* in frustration.

From The Art Thief Survival Handbook (In a very particular order)

- Situation 1.1 When you have been starving for many days and everything may not end up *fine*. (6)
- Situation 2.9 When you have to stop the disease that has broken out on the *continent*. (11)
- Situation 3.5 When you have to eat a really fiery tasting *pie* to psych yourself up. (5)
- Situation 4.2 When you're in a *dire* situation and have to ask for help from your beloved mentors. (6)
- Situation 5.3 When the security guard jumps out from behind the *bushes*. (8)
- Situation 6.3 When you're eating an *oat* breakfast, thinking about what you and your friends should wear to the heist in this freezing weather. (5)
- Situation 7.1 When the forecast for the heist is being assaulted by *loud* thunder from something above. (6)
- Situation 8.5 When you *reek* from not showering and you go wash yourself in those small rivers by the museum. (6)

