



Puzzled
Pint

THE GREAT GLASS ELEVATOR

NOVEMBER 2017

The bugs and the candies can be matched up based on their connections to each room in the factory:

The Chocolate Room: **GIANT** CORKS

Chocolate Candies (Choco, Fudge, Cocoa)

The Inventing Room: **HANG A FLYER**

Wire Candies (Wires, Threads, Strands)

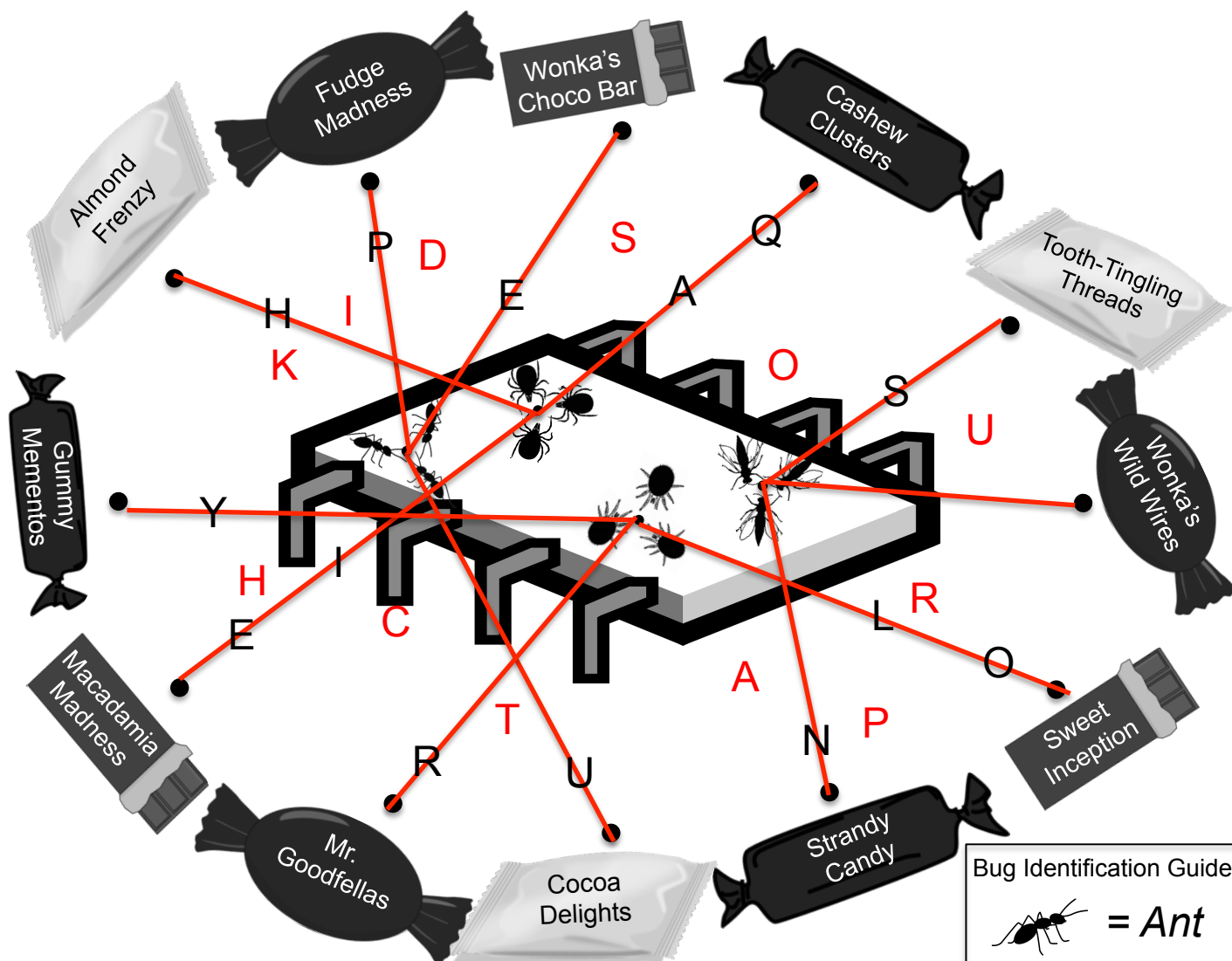
The Nut Room: **LIMITED** TIME OFFERS

Nut Candies (Macadamia, Cashew, Almond)

The Television Room: **S TICK** TO CABLE


Movie Candies (Memento, Goodfellas, Inception)


Reading the uncovered letters clockwise reveals who has been responsible for causing all of the chaos in the factory: **SOUR PATCH KID**





Once we've finished working around the clock to fix the elevator, we should be able to uncover the answer to the final question: Who or what has been responsible for causing all of the chaos in the factory today? **SOUR PATCH KID**

Bug Identification Guide

 = Ant

 = Fly

 = Mite

 = Tick