

Dangerous Dancing

Juliet just heard a song she hates, and must get through a rather dangerous dance floor to the DJ's booth to tell him what else he shouldn't play.

Create a path from Juliet to the DJ by drawing a line through the centers of soome of the the squares. She will never revisit a square she's already been.

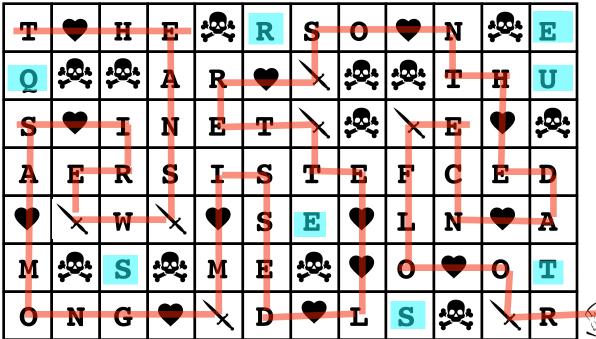
Juliet cannot pass through any of the squares containing poison (III).

Juliet must pass through all hearts (\P - the better to plead with) on her way. She cannot turn in a heart square.

Juliet must make a turn in every dagger square († - the better to threaten with) on her way. She must complete a turn in every dagger square.

When Juliet visits a lettered squares, she may turn or continue straight. Her path will not pass through all the letters.





Path says: THE ANSWER IS AMONG MISSED LETTERS ON THE DANCE FLOOR

MISSED LETTERS SPELL: REQUESTS