

# Meta: The Finale Solution

The meta references the solving methods from the main set of puzzles. The names of past contestants hint at which puzzles to reference.

- “You can reach that final **mile** if you do it with a **smile**.” - Art Rader
  - “Art Rader” sounds like “art raider.” That evokes art criticism, which means you should use the solving method from **The Artist**. That puzzle involved adding a letter to a word to make it a different word.
  - “S” is added to “mile” to make “smile,” so the letter is **S**.
- “Had victories and losses... it all **evens** out in the end.” - Anna Graham
  - “Anna Graham” sounds like “anagram,” which hints you should use the solving method from **The Judges**. That puzzle involved anagramming and indexing.
  - Anagram “events” to a number (“seven,” in this case), then use indexing. That is, look at the 7th letter of the quote, which is the letter **T**.
- “To get **ready**, **read** your favorite book.” - Judd Jovart
  - “Judd Jovart” sounds like “judge of art.” That evokes art criticism, which means you should use the solving method from **The Artist**.
  - “Y” is added to “read” to make “ready,” so the letter is **Y**.
- “You’re probably tired of the word **‘carb’... only** it’s just the beginning of your bread journey!” - Molly Cule
  - “Molly Cule” sounds like “molecule.” Since molecule a chemistry-related word, you should use the solving method from **Technical Challenge**. That puzzle involved finding hidden chemical elements.
  - **Carbon** is hidden, which produces the letter **C**.
- “**Oh!** Don’t forget oven mitts.” - Lissa N. Cair-Fulli
  - “Lissa N. Cair-Fulli” sounds like “listen carefully,” which means you should use the solving method from **Letters from Alice**. The puzzle involved words that sound like letters of the alphabet.
  - “Oh” sounds like “O,” so the letter is **O**.
- “Wear **a donut** like a bracelet for good luck.” - Ella Mintz
  - “Ella Mintz” sounds like “elements,” so you should use the solving method from **Technical Challenge**.
  - “Radon” is hidden, which produces **Rn**.
- “To get in the mood to **win**, drink some **wine!**” - Dee Zyne-Criddick
  - “Dee Zyne-Criddick” sounds like “design critic.” That evokes art criticism, which means you should use the solving method from **The Artist**.
  - “E” is added to “far” to make “fear,” so the letter is **E**.
- “**Net** another win.” - Saul McZup
  - “Saul McZup” sounds like “all mixed up.” This hints you should use the solving method from **The Judges**.
  - “Net” anagrams to “ten,” so look at the 10th letter, which is **R**.
- “If wishes were dishes, you’d be **The Genie**.” - Rhea Orr-Durr

- “Rhea Orr-Durr” sounds like “reorder.” This hints you should use the solving method from **The Judges**.
- “The Genie” anagrams to “eighteen,” so look at the 18th letter, which is **S**.

Place the letter(s) on the blanks in order.

Full solution to part 1 is **STY CORNERS**.

From here, solvers should look at the diagram of the tent on the next page. “Corners” instructs solvers to look at the corners of the diagram, and “sty” clues pig pen. The corner objects in the tent diagram are also pig pen letters.

Starting with the entrance (marked “please enter”) and moving around the tent, the letters spell out “CAKE.”

The answer is **CAKE** (i.e., the winner of the competition will “take the cake”).